



Run Sheet

Version 7 as of 12/14/2022

Subject to change

Who	What	Where	When	Notes
Preset 1.1 into Jake's Apartment				
Andrew	Jake's apartment door	ON DSL	before house open	
Jeffrey	Jake's bathroom door	ON USL	before house open	
Jeffrey	Wooden chair 1	ON SL	before house open	
Jeffrey	Wooden char 2	ON CS	before house open	
Andrew	Mattress	ON DSL	before house open	
During 1.1 Jake's Apartment				
Alfred	Hospital bed	PRESET R1	during scene	
Ricky	Hospital bed	PRESET R1	during scene	
Ricky	Hospital chair	PRESET R2	during scene	
1.1 into 1.2 into Hospital				
Alfred	Hospital bed	ON R1	DEB: "third by virtue of your person..." X	SR Red Spikes
Ricky	Hospital bed	ON R1	DEB: "third by virtue of your person..." X	SR Red Spikes
Henry	Hospital chair	ON R2	DEB: "third by virtue of your person..." X	SR Red Spikes
ASM1	Jake's apartment door	OFF R3	DEB: "third by virtue of your person..." X	stays in wing
Actor 1	Jake's bathroom door	OFF R3	DEB: "third by virtue of your person..." X	goes into SR closet
ASM2	Wooden chair 1	OFF L1	DEB: "third by virtue of your person..." X	stays in wing
ASM2	Wooden chair 2	OFF L1	DEB: "third by virtue of your person..." X	goes under seats with chair 1
Jeffrey	Mattress	OFF L2	DEB: "third by virtue of your person..." X	stay in L2
Andrew	Mattress	OFF L2	DEB: "third by virtue of your person..." X	stay in L3
During 1.2 Hospital				
Jeffrey	Jake's apartment door	PRESET R3	during scene	does not move after taken off
Andrew	Wooden chair 1	PRESET L1	during scene	does not move after taken off
Andrew	Mattress	PRESET L2	during scene	does not move after taken off
Jeffrey	Mattress	PRESET L2	during scene	does not move after taken off
1.2 into 1.3 Jake's Apartment				
Alfred	Hospital bed	OFF R1	DEB: "Because you are drained of meaning." X	immediately taken to storage
Ricky	Hospital bed	OFF R1	DEB: "Because you are drained of meaning." X	immediately taken to storage
Henry	Hospital chair	OFF R1	DEB: "Because you are drained of meaning." X	placed on top of bed, storage
ASM1	Jake's apartment door	ON R3	DEB: "Because you are drained of meaning." X	Up Center Green Spikes
ASM2	Wooden chair 1	ON L1	DEB: "Because you are drained of meaning." X	SR Green Spikes
Andrew	Mattress	ON L2	DEB: "Because you are drained of meaning." X	SL Green Spikes
Jeffrey	Mattress	ON L2	DEB: "Because you are drained of meaning." X	SL Green Spikes



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During 1.3 Jake's Apartment				
Jeffrey	Deb's apartment door	PRESET L1	during scene	
1.3 into 1.4 Outside Deb's Apartment				
Henry	Jake's apartment door	OFF R3	DEB: "is the devil's handiwork." <input checked="" type="checkbox"/>	goes in SR closet
ASM1	Wooden chair 1	OFF R1	DEB: "is the devil's handiwork." <input checked="" type="checkbox"/>	goes under seats (with chair 2)
Alfred	Mattress	OFF R2	DEB: "is the devil's handiwork." <input checked="" type="checkbox"/>	Lean against wall by storage
Ricky	Mattress	OFF R2	DEB: "is the devil's handiwork." <input checked="" type="checkbox"/>	Lean against wall by storage
Actor 1	Deb's apartment door	ON R1	DEB: "is the devil's handiwork." <input checked="" type="checkbox"/>	Center Pink Spikes
During 1.4 Outside Deb's Apartment				
Ricky	Audition door	PRESET R3	during scene	
Alfred	Audition table	PRESET R2	during scene	open table
Ricky	Audition chair	PRESET R1	during scene	open chair
Henry	Deb's apartment door	MOVE SR		SR Pink Spikes
1.4 into 1.5 Audition				
Jeffrey	Deb's apartment door	OFF L2	DEB: "But there is, he speaks to me. He does." <input checked="" type="checkbox"/>	goes to L3 (lives there)
Actor 1	Audition door	ON R3	DEB: "But there is, he speaks to me. He does." <input checked="" type="checkbox"/>	USR Brown Spikes
Henry	Audition table	ON R2	DEB: "But there is, he speaks to me. He does." <input checked="" type="checkbox"/>	DSL Brown Spikes
Ricky	Audition table	ON R2	DEB: "But there is, he speaks to me. He does." <input checked="" type="checkbox"/>	DSL Brown Spikes
Alfred	Audition chair	ON R1	DEB: "But there is, he speaks to me. He does." <input checked="" type="checkbox"/>	DSL Brown Spikes
During 1.5 Audition				
Andrew	Kitchen chair	PRESET L3	During scene	
1.5 into 1.6 Phone Calls				
Henry	Audition door	OFF R3	DEB: "Their perfume lost. Take these again." <input checked="" type="checkbox"/>	Into closet
Ricky	Audition table	OFF R2	DEB: "Their perfume lost. Take these again." <input checked="" type="checkbox"/>	fold up lean against USR wall
Alfred	Audition chair	OFF R1	DEB: "Their perfume lost. Take these again." <input checked="" type="checkbox"/>	fold up lean against USR wall
Andrew	Kitchen chair	ON L3	DEB: "Their perfume lost. Take these again." <input checked="" type="checkbox"/>	fold up lean against USR wall
During 1.6 Phone Calls				
Jeffrey	Deb's apartment door	PRESET L2	During scene	
1.6 into 1.7 Outside Deb's Apartment				
Jeffrey	Deb's apartment door	ON L2	JAKE: " It's not good. It's not good." <input checked="" type="checkbox"/>	Up CSL Pink Spikes



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Who	What	Where	When	Notes
1.6 into 1.7 Outside Deb's Apartment (cont.)				
ASM2	PAGE CURTAIN	PAGE SL	JAKE: "It's not good. It's not good." <u>X</u>	clear for bleacher
1.7 into 1.8 Picnic (Outside Deb's Apartment)				
Alfred	Picnic blanket	ON R1	DEB: "Why am I talking about this?!" <u>X</u>	open, SR Pink Spikes
Ricky	Picnic blanket	ON R1	DEB: "Why am I talking about this?!" <u>X</u>	open, SR Pink Spikes
Jeffrey	Deb's apartment door	MOVE USL	DEB: "Why am I talking about this?!" <u>X</u>	USL pink spikes
Andrew	Deb's chair	PRESET L2	DEB: "Why am I talking about this?!" <u>X</u>	
During 1.8 Picnic (Outside Deb's Apartment)/Deb's Monologue				
Actor 1	Picnic blanket	OFF R3	JAKE: "Thank you. Eat."	put on top of hospital bed
Jeffrey	Deb's apartment door	OFF L3	JAKE: "Thank you. Eat."	stays in L3
Andrew	Deb's chair	ON L2	JAKE: "Thank you. Eat."	CPink Spikes
During 1.8 Picnic/Deb's Monologue				
Ricky	Restaurant Table	PRESET R2	During scene	
Henry	Restaurant Table	PRESET R2	During scene	
Alfred	Restaurant chair (2)	PRESET R3	During scene	
Henry	Koi pond	PRESET RO	During scene	
Alfred	Koi pond	PRESET RI	During scene	
1.8 into 1.9 Szechuan Restaurant				
Andrew	Deb's chair	OFF L3	DEB: "No more dates that are bible study, okay?" <u>X</u>	goes to home in front of shop door
Ricky	Restaurant Table	ON R2	DEB: "No more dates that are bible study, okay?" <u>X</u>	SL Black Spikes
Alfred	Restaurant Table	ON R2	DEB: "No more dates that are bible study, okay?" <u>X</u>	SL Black Spikes
ASM1	Restaurant chair (2)	ON R3	DEB: "No more dates that are bible study, okay?" <u>X</u>	SL Black Spikes
Henry	Koi pond	ON R1	DEB: "No more dates that are bible study, okay?" <u>X</u>	DSR Black Spikes, has water, clean water if any on stage (bring rag)
1.9 into 1.10 Awards Ceremony				
Ricky	Restaurant Table	OFF R2	DEB: "Finally, God and only God could make me look this good." <u>X</u>	Home against USR wall
Alfred	Restaurant Table	OFF R2	DEB: "Finally, God and only God could make me look this good." <u>X</u>	Home against USR wall
ASM1	Restaurant chair (2)	OFF R3	DEB: "Finally, God and only God could make me look this good." <u>X</u>	put on table to store, clean water



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1.9 into 1.10 Awards Ceremony (cont.)				
Henry	Koi pond	OFF R1	DEB: "Finally, God and only God could make me look this good." <input checked="" type="checkbox"/>	put in closet
During 1.10 Awards Ceremony				
Alfred	Bar table	PRESET R1	during scene	get from bleachers
Jeffrey	Bar table	PRESET R1	during scene	get from bleachers
Henry	Bar stool 1	PRESET R2	during scene	get from bleachers
Henry	Bar stool 2	PRESET R2	during scene	get from bleachers
ASM1	PAGE CURTAIN	PAGE SR	during scene	clear way for bar
1.10 into 1.11 Bar				
Alfred	Bar table	ON R1	JAKE: "Yeah, I was on the floor but I got up." <input checked="" type="checkbox"/>	DSR Orange Spikes
Jeffrey	Bar table	ON R1	JAKE: "Yeah, I was on the floor but I got up." <input checked="" type="checkbox"/>	DSR Orange Spikes
Henry	Bar stool 1	ON R2	JAKE: "Yeah, I was on the floor but I got up." <input checked="" type="checkbox"/>	CSR Orange Spikes
Henry	Bar stool 2	ON R2	JAKE: "Yeah, I was on the floor but I got up." <input checked="" type="checkbox"/>	CSR Orange Spikes
During 1.11 Bar				
Andrew	Deb's apartment door	PRESET L3	During scene	
Jeffrey	Sofa	PRESET L2	During scene	
Andrew	Sofa	PRESET L2	During scene	
Andrew	Coffee table	PRESET L1	During scene	on wheels
1.11 into 1.12 Inside Deb's Apartment				
Alfred	Bar table	OFF R2	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	Put under SR bleachers
Jeffrey	Bar table	OFF R2	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	Put under SR bleachers
Henry	Bar stool 1	OFF R1	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	Put under SR bleachers
Henry	Bar stool 2	OFF R1	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	Put under SR bleachers
1.11 into 1.12 Inside Deb's Apartment (cont.)				
Actor 2	Deb's apartment door	ON L3	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	UC Pink Spikes
Jeffrey	Sofa	ON L2	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	C Pink Spikes
Andrew	Sofa	ON L2	DEB: "And try not to blaspheme. It's not that hard. Walk" <input checked="" type="checkbox"/>	C Pink Spikes



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1.11 into 1.12 Inside Deb's Apartment (cont.)				
ASM2	Coffee table	ON L1	DEB: "And try not to blaspheme. It's not that hard. Walk" <u>X</u>	DC Pink Spikes
During 1.12 Inside Deb's Apartment				
Jeffrey	Dressing Table w/ chairs	ADJUST move US	During scene	go against SL wall
Andrew	Dressing Table w/ chairs	ADJUST move US	During scene	go against SL wall
Jeffrey	Deb's chair	ADJUST move DS shop door	During scene	move into L1 during dressing table move, then place at end of shop door
1.12 into 1.13 Prayer/Phone Call				
Actor 2	Deb's apartment door	OFF L3	DEB: "I'm alright. I'm alright." <u>X</u>	live in L3
Jeffrey	Sofa	OFF L1	DEB: "I'm alright. I'm alright." <u>X</u>	live against shop door
Andrew	Sofa	OFF L1	DEB: "I'm alright. I'm alright." <u>X</u>	live against shop door
ASM2	Coffee table	OFF L2	DEB: "I'm alright. I'm alright." <u>X</u>	lives in corner against USL wall
1.13 into 1.14 Rehearsal				
During 1.14 Rehearsal				
Alfred	Trash can	PRESET R2	During scene	
1.14 into 1.15 Street				
Alfred	Trash can	ON R2	JAKE: "Here. You play it. You've got the accent." <u>X</u>	to SL Grey Spikes
During 1.15 Street/Deb's Monologue				
Andrew	Trash can	OFF L2	"You know what's right. Do what's right." <u>X</u>	take kitchen chair preset spot, next to coffee table
During 1.15 Deb's Monologue				
Andrew	Dressing room table	PRESET L2	During scene	on wheels
Jeffrey	Dressing room chair 1	PRESET L3	During scene	take chair off table
Jeffrey	Dressing room chair 2	PRESET L1	During scene	take chair off table
1.15 into 1.16 Dressing Room				
Andrew	Dressing room table	ON L2	DEB: "So lets keep the doors locked, okay?" <u>X</u>	SL Blue Spikes
Jeffrey	Dressing room chair 1	ON L3	DEB: "So lets keep the doors locked, okay?" <u>X</u>	USL Blue Spikes
Jeffrey	Dressing room chair 2	ON L1	DEB: "So lets keep the doors locked, okay?" <u>X</u>	DSL Blue Spikes
1.16 into 1.17 Onstage(Hamlet)				
Andrew	Dressing room table	OFF L2	JAKE: "Keep the necklace, give it to the poor" <u>X</u>	against SL wall
Jeffrey	Dressing room chair 1	OFF L3	JAKE: "Keep the necklace, give it to the poor" <u>X</u>	on top of dressing room table
1.16 into 1.17 Onstage(Hamlet)				



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1.16 into 1.17 Onstage(Hamlet) (cont.)				
Jeffrey	Dressing room chair 2	OFF L1	JAKE: "Keep the necklace, give it to the poor" <u>X</u>	on top of dressing room table
1.17 into 1.18 Deb Confronts Jake				
During 1.18 Deb Confronts Jake				
Andrew	Deb's apartment door	PRESET L3	During scene	
Alfred	Jake's bathroom door	PRESET R2	During scene	
Ricky	Jake's apartment door	PRESET R3	During scene	
Alfred	Bathtub	PRESET R1	During scene	on wheels
Ricky	Bathtub	PRESET R1	During scene	on wheels
ASM1	WATER DUTY	Clean water if spill	During scene	
Henry	Mattress	ADJUST In front of closet	During scene	temporarily place in front of closet for tub move
1.18 into 1.19 Street/Jake's Apartment				
Andrew	Deb's apartment door	ON/OFF L3	DEB: "you're as close as I'll ever get to it. God forgive you!" <u>X</u>	comes on then comes off
Alfred	Jake's bathroom door	ON/OFF R2	DEB: "you're as close as I'll ever get to it. God forgive you!" <u>X</u>	comes on then comes off
Ricky	Jake's apartment door	ON R3	DEB: "you're as close as I'll ever get to it. God forgive you!" <u>X</u>	USR green spikes
Henry	Bathtub	ON R1	DEB: "you're as close as I'll ever get to it. God forgive you!" <u>X</u>	C green spikes
ASM1	WATER DUTY	Clean water if spill	DEB: "you're as close as I'll ever get to it. God forgive you!" <u>X</u>	
During 1.19 Street/Jake's Apartment				
Ricky	Jake's apartment door	OFF R3	DEB: " Jake. Now. Call me now. " <u>X</u>	goes into SR closet