



# Props List

Prelim. for Props Meeting as of 6.20.23  
subject to change

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
1.1.5	Horsecar	1	comes on SR	Dolly & Several ladies	Set		SR		
1.1.5	Newspapers	sev	ladies are reading them	several ladies	Hand				
1.1.5	Business Cards	many	hands them out to people onstage	Dolly	Hand				
1.1.6	Cash Money (5s, 7s)	some	uses it to pay for train fair?	Dolly	Hand				
1.1.6	Change	some	uses it to pay for train fair?	Ambrose	Hand				
1.1.6	Suitcases	sev		Train passengers	Hand				
1.1.7	Dolly's Purse	1	handed to Ambrose	Dolly	Costume	a mix between a tote and a mary poppins bag with a TON of pockets			
1.2.9	Various musical instruments	sev	playing instruments	Lodge members	Hand	do they need to be operational?			
1.2.9	Bass Drum	1	specifically playing a bass drum	Horace	Hand				
1.2.9	Trunk	1	to pack her things for NYC	Ermengarde	Set				
1.2.9	Feed Store set dressing	???			Set Dressing				
1.2.9	Coat Rack	1			Set	might also be a hook on the set? TBD, located in the USL corner			
1.2.10	Mop	1			Hand	"It Takes a Woman" Choreo			
1.2.10	Mop Bucket	1			Hand	"It Takes a Woman" Choreo			
1.2.10	Rag	1			Hand	"It Takes a Woman" Choreo			



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
1.2.12	Stool	1	sits on it near Dolly	Horace	Set				
1.2.13	Horace's coat and hat	1	handed to Horace	Dolly	Costume				
1.2.14	Table	1		Dolly, Ambrose, Ermengarde	Set				
1.2.14	Chairs	at least 3		Dolly, Ambrose, Ermengarde	Set				
1.2.16	Handkerchief	1	hands to Ermengarde	Dolly	Hand	it is shoved into Ermengarde's mouth			
1.2.16	Suit Jackets and Hats	2	sitting on SR platforms?	Cornelius & Barnaby	Costume				
1.2.17	Luggage	a few		Ermengarde	Hand				
1.2.17	Luggage Cart	1	for pushing Ermengarde's luggage	Ambrose	Set				
1.3.19	Hat Box	1	carried on by Minnie from SL	Minnie	Hand	given bankers box			
1.3.19	Mrs. Molloy's Hat	1	worn on by Mrs. Molloy	Mrs. Molloy	Costume				
1.3.19	Mannequin	1	CS, hat is put on it	Mrs. Molloy	Set				



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
1.3.19	Ribbons	sev	dressing for hat cart		Hand	needs to be a "wheel of ribbons" so that she can just pull them directly off of it, should be multiple colors, the wheel should be rigged so that it can be ripped off (mimed use of the scissors)			
1.3.19	Hats (Dressing)	2 or 3	Interacted with in "Motherhood"		Set Dressing				
1.3.20	Stool	1	takes out of the cupboard	Mrs. Molloy	Set				
1.3.21	Scissors	1	carries them into backroom/offstage	Minnie	Hand				
1.3.21	"Hat Box" Hat	1	taken out of hat box and worn	Mrs. Molloy	Costume	needs to be places on the hat for Molloy to tie ribbons to it			
1.3.22	Change purse	1	enters with it CS	Barnaby	Hand	the real one needs to be bigger than the rehearsal prop			
1.3.22	Table	1	in the hat shop		Set				
1.3.24	Boater hat	1	takes it off and rests it on the stool	Barnaby	Costume				
1.3.24	Horace's Hat	1	wears it at entrance	Horace	Costume				



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
1.3.24	Box of Chocolates	1	a gift for Mrs. Molloy	Horace	Hand	must be able to open			
1.3.24	Chocolate covered peanuts, unshelled	sev	inside box of chocolates						
1.3.26	"something" in the cupboard?	1	she takes it out of the cupboard	Minnie	Hand				
1.3.28	Things to hide Cornelius and Barnaby in the Hat shop	sev?	hide Cornelius and Barnaby from being discovered by Mrs. Molloy		Set Dressing				
1.3.32	Vegetable Cart	1	enters with it upstage right?	Mrs. Rose	Set				
1.3.33	Parade dressing (floats, ribbons, marching groups, etc.)	sev?			Set Dressing				
1.3.34	Whistles, cymbals, sparklers, trombone,	sev?	for parade		Hand				
2.1.36	Horse	1			Set				
2.2.39	Whistle	1		Rudolph	Hand				
2.2.39	Restaurant props (Trays, napkins, etc.)	many		Waiters	Hand				



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
2.2.39	Curtains	2	used to separate booths			1 for each booth (2 booths), should be able to open and close from the inside (by the guests) and the outside (waiters)			
2.2.39	Money	some	counts his money to see how much he has (\$1.35)	Barnaby	Hand				
2.2.39	Restaurant booths	2			Set				
2.2.39	Skewers	sev		Waiters	Hand				
2.2.39	Compact mirror	1	for her to check her appearance	Ernestina	Hand				
2.2.39	Lipstick and/or Rouge	1	for her to reapply at the table	Ernestina	Hand				
2.2.40	Ice Buckets	a few		Waiters	Hand				
2.2.40	Menus	sev		Customers	Hand				
2.2.40	Champagne Bottle	1	cork flies out of the bottle while waiter walks with it	Waiter	Hand	cork needs to be able to pop out			
2.2.41	Boa	1	puts it around Horace's neck	Ernestina	Costume				
2.2.41	Chicken	sev	stabbed with a shashlik	Waiter	Hand				
2.2.41	Shashlik	1		Waiter	Hand				



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
2.2.41	Horace's Purse	1	Horace holds it	Horace	Hand				
2.2.42	Barnaby's Wallet	1		Barnaby	Hand				
2.2.42	Dolly's Purse	1		Dolly	Hand	similar to the skewer (has chicken on it)			
2.2.46	Table	1		Horace and Dolly	Set				
2.2.46	Chairs	2		Horace and Dolly	Set				
2.2.46	Food and wine (turkey & beets)	sev		Rudolph and Waiters		wine must be porable			
2.2.46	Salt & Pepper shakers	2							
2.2.48	Solid Gold Cup	1	For the winner of the dance competitions						
2.2.49	Docket	1		Horace, Cornelius, Mrs. Molloy, Barnaby, Minnie, Rudolph, Ambrose, Ermengarde, assorted Waiters and Dancers					
2.2.49	Judge's Bench	1		Judge					



# Props List

Prelim. for Props Meeting as of 6.20.23  
*subject to change*

ASP	PROP	QTY	DESCRIPTION	CHARACTER	CATEGORY	NOTES	PRESET	R	P
2.3.50	Notepads	3		Policemen and Clerk					
2.3/4.50/56	Business Cards	many	hands them out to people onstage	Dolly					
2.4.55	Stool	1	Horace sits on it	Horace					
2.4.56	Sign for Paper hanger?	1							
2.4.58	Cash Register	1	Dolly punches it			Does the cash register get damaged? Dolly punches it?			